

# PODAR ENRICHMENT ACADEMY

Learning for life

Year 2011 - 12

## Computer Graphics

Session 1:

Visit to the computer lab. They will learn about computers & the spare part of the computer i.e. C.P.U. Keyboard and mouse. Each child will then come forward to feel the mouse.

Session 2:

Teaching children to use simple tools like pen, pencil, paint brush and eraser

Session 3:

To teach children how to scribble using different Paint brushes for fine motor development.

Session 4:

To draw patterns using simple software. Here children will learn to draw patterns i.e. standing lines | | | sleeping lines == and standing lines | | | using patterns software.

Session 5:

Teaching children primary colors. Here the teacher will go to draw option and make a circle. Children have to color the circle red using red point brush. After the circle is painted children will make an apple and a tomato out of it.

Session 6:

Teaching Children the primary color [Yellow]. Here the teacher will draw a square for the children. Children have to fill in the yellow color using point brush.

Session 7:

Teaching children the primary color [blue]. Here the teacher will draw a "Δ" and children have to pick up the blue brush and paint inside. After coloring they have to show it to the teachers

Session 8:

Making waves using the "wet paint" software. Here the children just have to make waves using wet paint software.

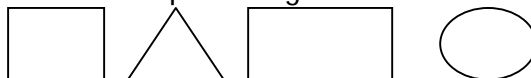
Session 9:

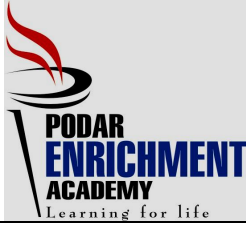
To teach children values of no .1, 2, 3 using count software. Here the children will actually know how to count and know the value using the graph.

Session 10:

To teach children how to draw shapes using "all tools"

i.e.





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